

1 **CAPTURING TEST/EMULATION AND ENABLING REAL-TIME**
2 **DEBUGGING USING AN FPGA FOR IN-CIRCUIT EMULATION**

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4 **ABSTRACT OF THE DISCLOSURE**

5 A method for obtaining real-time debug information, e.g., state information
6 and trace information, from an FPGA acting as a virtual microcontroller that is
7 attached to a microcontroller under test. The two devices, the microcontroller and
8 the FPGA execute the same instructions in lock-step with the FPGA acting as an
9 emulator. The FPGA emulates the actual microcontroller and relieves the actual
10 microcontroller from having debug logic installed thereon. FPGA and
11 microcontroller, are coupled using a four pin interface. The FPGA is directly
12 coupled to the PC for both programming and control. The system is implemented
13 such that the microcontroller forwards information regarding I/O reads, interrupt
14 vector information and watchdog information to the FPGA in time before the
15 execution of the next instruction. Thus, the FPGA has an exact copy of the state
16 information of the microcontroller.
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